



Layton the Intently
Hyperbolic



2

Agent Hoo-man

CREATURE

MARTIAN • AGENT

Elusive. (The first time this creature is attacked each turn, no damage is dealt.)

Reap: Choose a friendly non-Mars creature and an enemy non-Mars creature. Stun the chosen creatures.

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MARTIAN • AGENT

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Reap: Choose a friendly non-Mars creature and an enemy non-Mars creature. Stun the chosen creatures.

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Mars First

ACTION

Play: Ready and use a friendly Mars creature.

*"Mars second, third, and fourth, too, if you ask me."
- Ulyq Megamouth*

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Timur Shevtsov

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1

Mindworm

CREATURE

BEAST

Elusive. *(The first time this creature is attacked each turn, no damage is dealt.)*

Before Fight: The creature Mindworm fights deals damage equal to its power to each of its neighbors.

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3

Vezyrna Thinkdrone

CREATURE

MARTIAN • SCIENTIST

Reap: You may archive a friendly creature or artifact from play.

Nothing helps me think like wanton destruction.

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Vezyrna Thinkdrone

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Reap: You may archive a friendly creature or artifact from play.

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Amber Conduction Unit

ARTIFACT



ITEM

After an enemy creature reaps, if it is the first time a creature has reaped this turn, stun it.

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Combat Pheromones

ARTIFACT



ITEM

Omni: Sacrifice Combat Pheromones. You may use up to 2 other Mars cards this turn.

"Don't worry, this will only sting a lot."

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Regis Torres

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Combat Pheromones

ARTIFACT



ITEM

Omni: Sacrifice Combat Pheromones. You may use up to 2 other Mars cards this turn.

"Don't worry, this will only sting a lot."

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Regis Torres

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**2**

Nyzyk Resonator

CREATURE

1

MARTIAN • SOLDIER

For each neighbor Nyzyk Resonator has, your opponent's keys cost +2 .

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Bogdan Tauciu

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7

Zorg

CREATURE

BEAST

Zorg enters play stunned.

Before Fight: Stun the creature Zorg fights and each of that creature's neighbors.

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BalanceSheet

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10

Grommid

CREATURE

BEAST

You cannot play creatures.

After an enemy creature is destroyed fighting Grommid, your opponent loses 1 .

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3

Citizen Shrix

CREATURE

MUTANT

Play/Reap: Exalt Citizen Shrix.
Steal 1 .

Losing the election was just the beginning...

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Monztre

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3

Citizen Shrix

CREATURE

MUTANT

Play/Reap: Exalt Citizen Shrix.
Steal 1 .

Losing the election was just the beginning...

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Monztre

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
3

Consul Primus

CREATURE

DINOSAUR • POLITICIAN

Enhance . (These icons have already been added to cards in your deck.)

Reap: Move 1  from a creature to another creature.

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5

Cornicen Octavia

1

CREATURE

DINOSAUR • SOLDIER

Action: Capture 2 .

*"The cornicens go first so the rest
of us don't have to hear them."
- Primus Unguis*

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Dany Orizio

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4

Faust the Great

CREATURE

DINOSAUR

Your opponent's keys cost +1  for each friendly creature with  on it.

Play: You may exalt a friendly creature.

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Dany Orizio

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4

Faust the Great

CREATURE

DINOSAUR

Your opponent's keys cost +1  for each friendly creature with  on it.

Play: You may exalt a friendly creature.

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Dany Orizio

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Monument to Ludo

ARTIFACT



LOCATION

Action: Move 1  from a creature to the common supply. If Praefectus Ludo is in your discard pile, move 2  from that creature to the common supply instead.

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5

Praefectus Ludo

CREATURE

DINOSAUR • POLITICIAN

Each other friendly creature gains,
"Destroyed: Move each  from this creature to the common supply."

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Monument to Faust

ARTIFACT



LOCATION

Action: Keys cost +1  during your opponent's next turn. If Faust the Great is in your discard pile, keys cost +2  during your opponent's next turn instead.

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Monument to Octavia

ARTIFACT



LOCATION

Action: A friendly creature captures 1 .
If Cornicen Octavia is in your discard pile, that creature captures 2  instead.

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Monument to Primus

ARTIFACT



LOCATION

Action: Move 1  from a friendly creature to another friendly creature. If Consul Primus is in your discard pile, move 1  from a creature to another creature instead.

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Monument to Shrix

ARTIFACT



LOCATION

You may spend  on Monument to Shrix as if it were in your pool.

Action: Move 1  from your pool to Monument to Shrix. If Citizen Shrix is in your discard pile, move 1  from any player's pool to Monument to Shrix instead.

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2

Harbinger of Doom

CREATURE

3

DEMON

Destroyed: Destroy each creature.

*No matter a demon's intentions, disaster
always follows.*

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Marko Fiedler

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2

Harbinger of Doom

CREATURE

3

DEMON

Destroyed: Destroy each creature.

*No matter a demon's intentions, disaster
always follows.*

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Marko Fiedler

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2

Impspector

CREATURE

IMP

Destroyed: Purge a random card from your opponent's hand.

"When you have eliminated the imp-ossible, whatever remains, however imp-robable, must be the truth." - Quixo the "Adventurer"

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Colin Searle

077

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2

Impspector

CREATURE

IMP

Destroyed: Purge a random card from your opponent's hand.

"When you have eliminated the imp-ossible, whatever remains, however imp-robable, must be the truth." - Quixo the "Adventurer"

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Not Finished with You

ACTION

Play: Shuffle any number of creatures from your discard pile into your deck.

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Grigory Serov

082 ●



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Obsidian Forge

ARTIFACT



ITEM

Action: Sacrifice any number of friendly creatures. Then, you may forge a key at +6  current cost, reduced by 1  for each creature sacrificed this way. If you do, destroy Obsidian Forge.

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Hans Krill

093 ◆

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7

Skullion

CREATURE

2

DEMON

Play: Sacrifice a friendly creature.

"Staying with the Skullions."

- Crucible slang for death

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Cairo Monteiro

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5

Snag

CREATURE

DEMON

Fight: Your opponent must choose the house of the creature Snag fights as their active house on their next turn.

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Soulkeeper

UPGRADE

This creature gains, "**Destroyed:** Destroy the most powerful enemy creature."

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Grigory Serov

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Key to Dis

ARTIFACT



ITEM

Omni: Sacrifice Key to Dis. Destroy each creature.

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Grigory Serov

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Snag's Mirror

ARTIFACT



ITEM

After a player chooses an active house, their opponent cannot choose the same house as their active house on their next turn.

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2

Snaglet

CREATURE

IMP

Elusive.

Action: Choose a house. If your opponent chooses that house as their active house on their next turn, steal 2 🍌.

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Mars



Saurian



Dis

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DECK LIST



Mars

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Dis

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- 076 Harbinger of Doom
- 077 Impspector
- 077 Impspector
- 082 Not Finished with You
- ◇ 093 Obsidian Forge
- ◇ 095 Skullion
- ◇ 096 Snag
- ◇ 098 Soulkeeper
- ☆ 108 Key to Dis
- ☆ 117 Snag's Mirror
- ☆ 118 Snaglet

