




Hershey, the Oak of
Amalchasm



Carpet Phloxem

ACTION

Play: If there are no friendly creatures in play, deal 4  to each creature.

"Phlox 'em! Phlox 'em all!"

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Gabriel Rubio

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Mars First

ACTION

Play: Ready and use a friendly Mars creature.

*"Mars second, third, and fourth, too, if you ask me."
- Ulyq Megamouth*

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Timur Shevtsov

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Hershey, the Oak of Amalchasm



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- Ulyq Megamouth*

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Hershey, the Oak of Amalchasm




3

Xanthyx Harvester

CREATURE

BEAST

Xanthyx Harvester cannot be used while it has a non-Mars neighbor.

Reap: Gain 1 .

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3

Xanthyx Harvester

CREATURE

BEAST

Xanthyx Harvester cannot be used while it has a non-Mars neighbor.

Reap: Gain 1 .

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3

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CREATURE

BEAST

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Reap: Gain 1 .

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Hershey, the Oak of Amalchasm

**9**

Yxlix Dominator

1

CREATURE

ROBOT

Taunt. (This creature's neighbors cannot be attacked unless they have taunt.)

Yxlix Dominator enters play stunned.

Core power online. Stand by for domination.

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Grigory Serov

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Hershey, the Oak of Amalchasm



9

Yxlix Dominator

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**9**

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Key Abduction

ACTION

Play: Return each Mars creature to its owner's hand. Then, you may forge a key at +9  current cost, reduced by 1  for each card in your hand.

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Martian Generosity

ACTION

Play: Lose all of your 🟡. Draw 2 cards for each 🟡 lost.

"F-f-forgive me; I misspoke! Thirty-no, forty-percent discount!"

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Marko Fiedler


🌀 202 ★

Hershey, the Oak of Amalchasm



Total Recall

ACTION

Play: For each friendly ready creature, gain 1 . Return each friendly creature to your hand.

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4

Legatus Raptor

1

CREATURE

DINOSAUR • SOLDIER

Fight: You may exalt Legatus Raptor. If you do, ready and use another friendly creature.

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Vladimir Kafanov

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Hershey, the Oak of Amalchasm



4

Legatus Raptor

1

CREATURE

DINOSAUR • SOLDIER

Fight: You may exalt Legatus Raptor. If you do, ready and use another friendly creature.

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Vladimir Kafanov

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3

Questor Jarta

CREATURE

DINOSAUR • POLITICIAN

Elusive. (The first time this creature is attacked each turn, no damage is dealt.)

Reap: You may exalt Questor Jarta. If you do, gain 1 .

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Michele Giorgi

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Hershey, the Oak of Amalchasm




3

Questor Jarta

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DINOSAUR • POLITICIAN

Elusive. (The first time this creature is attacked each turn, no damage is dealt.)

Reap: You may exalt Questor Jarta. If you do, gain 1 .

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Michele Giorgi

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Hershey, the Oak of Amalchasm




4

Senator Shrix

CREATURE

1

DINOSAUR • POLITICIAN

You may spend  on Senator Shrix as if it were in your pool.

Play/Reap: You may exalt Senator Shrix.

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Cindy Avelino

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4

Senator Shrix

CREATURE

1

DINOSAUR • POLITICIAN

You may spend  on Senator Shrix as if it were in your pool.

Play/Reap: You may exalt Senator Shrix.

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Cindy Avelino

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The Golden Spiral

ARTIFACT



LOCATION

Action: Exalt a friendly creature. Ready and use that creature.

"Semper pergimus intrepidi" - Inscription on the tower of the Golden Spiral

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Jason Juta

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Hershey, the Oak of Amalchasm



The Golden Spiral

ARTIFACT



LOCATION

Action: Exalt a friendly creature. Ready and use that creature.

"Semper pergimus intrepidi" - Inscription on the tower of the Golden Spiral

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Jason Juta

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Hershey, the Oak of Amalchasm



Exile

ACTION

Play: Give control of a friendly creature to your opponent.

"You, Merinius, are henceforth banished to the Mesoterranean Isles, on pain of death. Begone!"

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3

Orator Hissaro

CREATURE

DINOSAUR • POLITICIAN

Deploy.

Play: Ready and exalt each of Orator Hissaro's neighbors. For the remainder of the turn, they belong to house Saurian.

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Mihai Radu

205 ♦


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The Callipygian Ideal

UPGRADE

Play: Exalt this creature.

This creature gains, "You may spend  on this creature as if it were in your pool."

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Adam Vehige

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4

Senator Bracchus

CREATURE

DINOSAUR • POLITICIAN

You may spend  on friendly creatures as if it were in your pool.


Fight/Reap: Exalt Senator Bracchus.

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Full Moon

ACTION

Play: For the remainder of the turn, gain 1  each time you play a creature.

"Mathematically, a moon orbiting the Crucible is impossible."

"Then what is that?!"

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Randall Mackey


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Hershey, the Oak of Amalchasm



Key Charge

ACTION

Play: Lose 1 . If you do, you may forge a key at current cost.

"You might call it madness, but for all we know madness is a key ingredient." - Inka the Spider

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Gabriel Rubio

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Nature's Call

ACTION

Play: Return up to 3 creatures to their owners' hands.

"Gotta go, gotta go, gotta go..."

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Regrowth

ACTION

Play: Return a creature from your discard pile to your hand.

"Deep in the heart of every bear, one can find... another bear." - Dr. Escotera

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Bogdan Tauciuc

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Hershey, the Oak of Amalchasm




3

Chota Hazri

CREATURE

HUMAN • WITCH

Play: Lose 1 . if you do, you may forge a key at current cost.

*"Plenty of machines in the wild.
Some of 'em's even alive."*

©2018 FFG

Rodrigo Camilo

349 ◆

Hershey, the Oak of Amalchasm




2

Dew Faerie

CREATURE

FAERIE

Elusive. (The first time this creature is attacked each turn, no damage is dealt.)

Reap: Gain 1 .

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Regis Torres

350 ●

Hershey, the Oak of Amalchasm



1

Dust Pixie

CREATURE

FAERIE

The faeries are said to be created by the Architects to tend to the plants and animals of the Crucible. In the eons since their creation, some have become...quirky.

©2018 FFG

Atha Kanaani

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Hershey, the Oak of Amalchasm



1

Dust Pixie

CREATURE

FAERIE

The faeries are said to be created by the Architects to tend to the plants and animals of the Crucible. In the eons since their creation, some have become...quirky.

©2018 FFG

Atha Kanaani

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Hershey, the Oak of Amalchasm




5

Fuzzy Gruen

CREATURE

BEAST

Play: Your opponent gains 1 .

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Adam Vehige

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3

Teliga

CREATURE

HUMAN • WITCH

Each time your opponent plays a creature, gain 1 .

"Don't try to change the Crucible to suit your needs. Let it change you."

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Mads Ahm

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Hershey, the Oak of Amalchasm




2

Hunting Witch

CREATURE

HUMAN • WITCH

Each time you play another creature, gain 1 .

"What is it? Is it food?"

©2018 FFG

David Auden Nash

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2

Hunting Witch

CREATURE

HUMAN • WITCH

Each time you play another creature, gain 1 .

"What is it? Is it food?"

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David Auden Nash

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Hershey, the Oak of Amalchasm

Hershey, the Oak of Amalchasm



Mars



Saurian



Untamed

Hershey, the Oak of Amalchasm

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